

SMART
Technologies

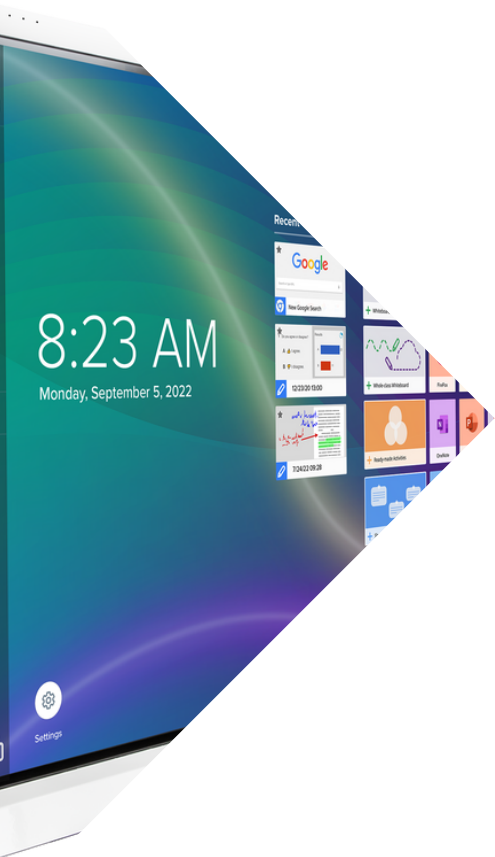


Get Connected. Get Simple. Get Engaging.



OVERVIEW

There is a SMART display for every classroom. Our range of high-quality interactive displays provides exceptional value at a great price, so classrooms are more connected, and learning is more engaging. Simpler to deploy, use and support, SMART interactive displays are the solid investment for every EdTech budget.



GET CONNECTED

SMART displays leverage your investments in classroom technology and infrastructure, so teachers use them more effectively. Giving teachers one place to connect their content to devices and digital tools means they get more use from the technology they already know and spend less time switching tasks.

GET SIMPLE

We put in the effort, so you don't have to. SMART displays are engineered for the simplicity teachers want, with better touch, inking, and personalisation features. They're also simpler to deploy and support. This means savings in training costs and time, less change and effort for teachers, and fewer teacher support calls, all adding up to a lower total cost of ownership.

GET ENGAGING

SMART displays come with an always-growing set of teaching tools for student engagement. A built-in Android operating system and essentials like a whiteboard app and browser, lesson creation software, advanced inking tools, apps and widgets, ready-made activities, and content are all included for free. No subscription required.

FREE SOFTWARE FOR EDUCATORS

Lumio is the digital learning tool for transforming lessons into active, collaborative learning experiences that engage students on their own devices. Intuitive web-based software that helps you create engaging lessons students can interact within class or remotely.



WHY CHOOSE SMART?

- Easily connect and interact with a wide variety of content and devices.
- Easy to write, interact and collaborate with technology that's always ready for learning.
- Create and deliver rich interactive lessons.
- Ready-made interactive content.
- Easier management and interaction with connected devices.
- Connect student devices for meaningful active learning.

