

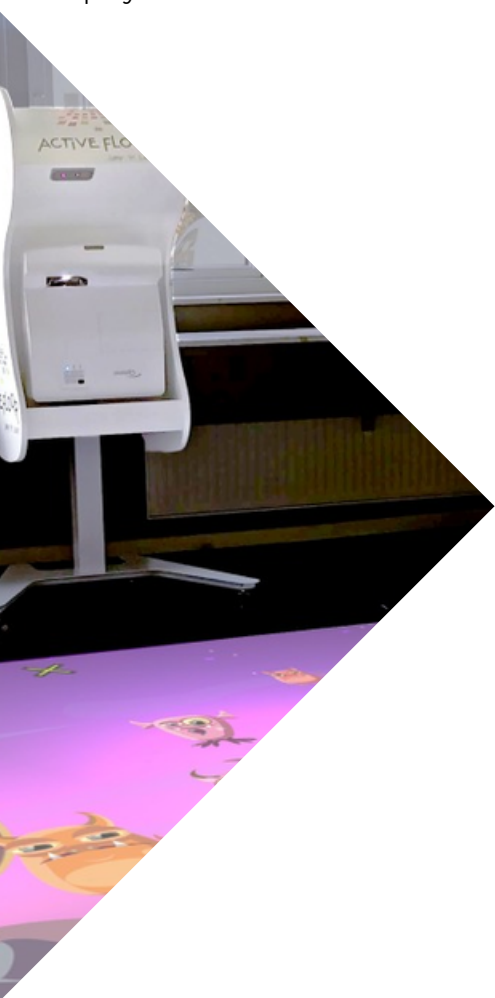


**ACTIVE FLOOR**  
*Jump 'n' Learn*



## OVERVIEW

ActiveFloor provides schools, nursery schools, after-school care facilities, libraries and hospitals with new ways of furthering educational, social and motor development in a fun way. The floor works alongside a projector and camera which tracks the movement of the players who use both hands and feet to interact with the floor.



## PLAY, LEARN AND MOVE

Play and movement are often interrelated. This is why, through games involving physical activity, the children's abilities in collaboration and communication are strengthened. Play is the children's and the memory's preferred learning tool. Movement supports and supplements teaching while also making each day exciting and different - and as an extra bonus, memory functions are improved through physical activity, as a larger number of neurons are stimulated.

## VARIOUS MODELS FOR DIFFERENT NEEDS

With an interactive floor you give children of all ages the possibility to learn and develop – both intellectually, physically and socially – in the way that is the most natural for them: by using the whole body.

## SPORTSWALL INTERACTIVE WALL

SPORTsWall is an interactive wall where you can play various activity and learning games using balls. You can easily use SPORTsWall in school for fun and active learning and adapt all ActiveFloor's learning games to your own teaching.

## CREATE YOUR OWN INTERACTIVE CONTENT

In a matter of a few minutes you can create your very own interactive learning games. With a login to ActiveFloor's Online Platform, you can develop games by use of any mobile device or computer. You can then decide which subject, theme, and age group it is tailored to.



## WHY CHOOSE ACTIVEFLOOR?

A way of creating better learning.

Various model types to fit different needs.

Continuous new updates, new games and improvements at no extra cost during license period.

Connected to a large game library - always finding games that are ready to go.

Further social skills, and improve teamwork.

